# GUIDING PRINCIPLE 2 ENHANCING STUDENT EFFICACY



Strategy: Token Boards

Audience: Kindergarten to Grade 8

# What:

- Token boards can be used to help increase student adaptive behaviours and motivation with regards to task completion
- Students may be motivated by highly individual preferences and interests

# How:

- List preferred activities and reinforcers with input from the family and student
- Practice goal setting with the student by having them pick a reinforcer/reward
- Student earns tokens for adaptive behaviours displayed
- Never take away tokens that have been earned if maladaptive behaviours occur

For Students Who Like	Sample Reinforcer During Remote Learning
To read or be read to	Having access to books available to them only after a particular task
To draw	Colouring or illustrating a part of a picture each time a task is completed until the whole drawing is coloured
To use mechanical skills	Having access to materials which can be put together, including construction blocks
To be in control	Choosing activities or order of tasks
To engage with adults	"Checking in" frequently with teacher or educational assistant

### **Materials:**

Token board, visuals, velcro, rewards

# Example:



# **Inclusive Practices to Consider:**

- Consider the student's learning style with regards to the type of visuals or written language used on the board
- Collaborate with the student with regards to rewards and goal setting

# Reference and Links:

How To Use Token Boards https://www.youtube.com/embed/FzEI\_fJY mFI

# **Token Board Templates:**

http://able2learn.com/products/tokenboard-simple-happy-face-5-tokens.html

https://www.educateautism.com/freematerials-and-

downloads.html/category/token-boards-pecs-spaces.html

http://www.myabilitykit.com/printablestokenboards

Supporting Inclusive Schools: A Handbook for Developing and Implementing Programming for Students with Autism Spectrum Disorder

https://www.edu.gov.mb.ca/k12/specedu/aut/index.html